

LESSON 1 OF 10

3D Visual Journal Assignments

by *Debi West*

REQUIREMENTS

Students are required to use drawing (at least 50%), text and collage (color/texture/pattern). All assignments should be one-page vertical or horizontal compositions. Visual Journal assignments are due each Monday. No late work will be accepted!

ART HISTORY-BASED 3D VISUAL JOURNAL PROMPTS

1. Prehistoric Art (Stonehenge, Venus of Willendorf, Cave Tools ...)
2. Ancient Egyptian Art (Sarcophagi, Cartouche, Canopic Jars, Masks ...)
3. Greek and Roman Architecture (Colosseum, Notre Dame, Parthenon ...)
4. Renaissance – the Rebirth! (Ghiberti, Bernini, Donatello, Michelangelo ...)
5. 20th-century Sculptors – Free Choice
6. Pop Art in Sculpture – Get Creative! (Oldenburg, Koons ...)
7. Assemblage Art – Oh What a Relief! (Nevelson, Rauschenberg ...)
8. Kinetic Sculptors/Sculptures (Calder, Whitaker ...)
9. Abstract Sculptors/Sculptures (Moore, Noguchi, Hepworth ...)
10. Art History Fun – Create a spread of your favorite 3D master artists!

VISUAL JOURNAL GRADING RUBRIC

A+ = 100 / **A-** = 95

C+ = 80 / **C-** = 75

Incomplete = 50

B+ = 90 / **B-** = 85

D+ = 70

No Work = 0

A = Excellent quality: Successful composition with a broad range of ideas and techniques.

B = Good quality: Did what you were asked, tried something new, could apply creative thinking.

C = Average/weak quality: Unclear content, could have put a broader range of ideas and techniques into play.

D = Poor quality: Bad craftsmanship, weak concept, did not meet requirements.